

Survival

Tesseract

Transcribed by Vicken Hovsepian

Notes

For guitars, P.M. = Palm Mute

Guitars and Bass are notated at sounding pitch

Guitars (7 string) are tuned: G#, F, A#, D#, F, A#, d#

Bass (6 string) is tuned: G#, A#, F, A#, d#

If there are 3 guitar parts, the 3rd part is intended for the backing track

Drum Legend

Drum Set

Hi-hat w/ foot Kick drum (right foot) Snare Tom Tom Hi- hat Hi-hat open Ride Cymbal Crash cymbal Splash cymbal China Cymbal

Kick drum (left foot) Floor tom Snare (ghost note) Ride cymbal (crash) Stack cymbal Small Stack cymbal

The diagram shows a single staff with various drum and cymbal sounds represented by notes and symbols. The sounds are: Hi-hat w/ foot (quarter note with 'x' below), Kick drum (right foot) (quarter note), Snare (quarter note), Tom Tom (quarter note), Hi-hat (quarter note with 'x' below), Hi-hat open (quarter note with 'o' above), Ride Cymbal (quarter note with 'x' below), Crash cymbal (quarter note with 'x' below), Splash cymbal (quarter note with 'x' below), and China Cymbal (quarter note with 'x' below). Below the staff, there are additional labels: Kick drum (left foot) (quarter note), Floor tom (quarter note), Snare (ghost note) (quarter note with 'o' above), Ride cymbal (crash) (quarter note with 'x' below), Stack cymbal (quarter note with 'x' below), and Small Stack cymbal (quarter note with 'x' below).

Survival

Tesseract/Acle Kahney
Transcribed by Vicken Hovsepian

Electric Guitar

$\text{♩} = 134$ Heavily effected clean guitar

pp *p*

T.

9

Will I dis - a - ppear
mp with a vi - si-on of to - mor - row Will I dis - a - ppear

E. Gtr.

Heavily effected clean guitar

mp

E. Gtr.

Volume pedal swell

Texture Guitar

17

T. *f* Will I dis - a - ppear with a vi - si-on of to-mor - row Will I dis - a - ppear Un-til I can't feel the light

E. Gtr. *f* Distorted guitar

E. Gtr. *f* Distorted guitar

Bass *f*

Dr.

25

T. *f* Will I dis - a - ppear with the mem - ory_ of the sor - row Will I dis - a - ppear Un-til I can't feel the light

E. Gtr.

E. Gtr.

Bass

Dr.

Detailed description: This is a musical score for a song, page 2. It features a vocal line (T.) and instrumental parts for electric guitar (E. Gtr.), bass, and drums (Dr.). The score is divided into two systems, starting at measures 17 and 25. The key signature is three flats (B-flat major or D-flat minor), and the time signature is 8/8. The vocal line consists of two verses of lyrics. The instrumental parts include distorted guitar riffs, a bass line, and a drum pattern. Dynamics are marked with 'f' (forte). The score includes various musical notations such as slurs, ties, and accents.

33

T. *mf* Ten years of hope have passed You felt a-lone... And pic-tured life a lit-tle diff-erent-ly... And peop

Texture Guitar *mf*

Bass *mf* ↑1/4

Dr. *mf*

41

T. *mf* - ple say that life has just be - gun... You wait - ted pa - tient - ly A

Texture Guitar *mf*

Bass *mf* ↑1/4

Dr. *mf*

48

T. lo - tus in the sun you ra-di-ate for me in lum-in-es-cent light _____ And peo - ple say that life has just be - gun _____

Texture Guitar

Bass

Dr.

56

T. I feel dead in - side Dis - turbed _____ Will I dis - a - ppear with a vi - sion_ of to - mor - row _____ Un-til I can't feel the light

E. Gtr.

E. Gtr.

Texture Guitar

Bass

Dr.

63

T.

Dis - turbed When I get the feel - ing I've been here be - fore I'm the a - ban - don - er.

E. Gtr.

E. Gtr.

Texture Guitar

Bass

Dr.

69 $\text{♩} = 90$

T.

E. Gtr.

E. Gtr.

Bass

Dr.

75

E. Gtr.


E. Gtr.

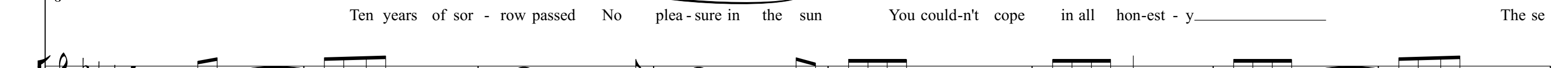
Bass


Dr.


82

♩ = 134

T. 

Texture Guitar 

Bass 

Dr. 

mf

Ten years of sor - row passed No plea - sure in the sun You could-n't cope in all hon-est - y _____ The se

♩ = 134

mf

90

T. 

Texture Guitar 

Bass 

Dr. 

mf

- crets of the past be - come un - done _____ Sea - sons of change e - lapse

97

T. Hon - or no mis - trust Faith - full - y un - til the day you die _____ And peo - ple say the jour - ney's just be - gun _____

Texture Guitar

Bass $\uparrow 1/4$ $\uparrow 1/4$ $\uparrow 1/4$ $\uparrow 1/4$ $\uparrow 1/4$

Dr.

105

T. I feel dead in - side *f* Dis - turbed _____ Will I dis - a - ppear with a vi - sion of to - mor - row _____ Or will I fall? Dis - turbed

E. Gtr. *f*

E. Gtr. *f*

Texture Guitar *f*

Bass $\uparrow 1/4$ *f*

Dr. *f*

113

T.

_____ When I get the feel-ing I've been here be - fore _____ Dis - turbed _____ Will I dis - a - ppear with a vi - sion of to-mor

E. Gtr.

E. Gtr.

Texture Guitar

Bass

Dr.

122

T.
 - row _____ Or will I fall? Dis - turbed _____ When I get the feel - ing I've been here be - fore _____ I'm the a - ban - don - er _____

E. Gtr.

E. Gtr.

Texture Guitar

Bass

Dr.

130

T.

E. Gtr.
 P.M.--1 \uparrow 1/4

E. Gtr.
 P.M.--1 \uparrow 1/4

Bass
 mf \uparrow 1/4

Dr.

136

The musical score consists of four staves. The top three staves are for E. Gtr., E. Gtr., and Bass, and the bottom staff is for Dr. The key signature is three flats (B-flat, E-flat, A-flat) and the time signature is 8/8. The E. Gtr. parts include guitar effects such as P.M.--1 and dynamic markings like mf. The Bass part starts with a dynamic marking of mf. The Dr. part features a rhythmic pattern with asterisks indicating specific drum sounds.

E. Gtr. 8 P.M.--1 \uparrow 1/4

E. Gtr. 8 P.M.--1 \uparrow 1/4

Bass *mf* \uparrow 1/4

Dr.